Chicago Video Game Law Summit

The John Marshall Law School Video Game Law Society and YLS Creative Arts Committee to Host the First Annual Chicago Video Game Law Summit on March 27th

The law is always a step behind technology. In particular, the legal profession has expressed extreme difficulty in addressing the technical and expressive qualities present in video games. Video games are subtly complex by their very nature, and do not seem to fit completely into any singular field of law.

To facilitate the meeting of the video game industry and the legal community, the Video Game Law Society of the John Marshall Law School and the YLS Creative Arts Committee of the Chicago Bar Association is hosting the first annual Chicago Video Game Law Summit. A day of academic panels made up of the top legal minds in the field, as well as industry professionals, will address the current state of the law and how it continues to evolve. Programming will include:

CVGLS Panel Times

09:00 – 09:15 Opening
09:15 – 10:15 The Video Game Violence Debate
10:30 – 11:30 Recent Developments in Video Game Law
11:30 – 12:30 Lunch
12:30 – 01:30 Video Game Journalism and Media
01:45 – 02:45 The Business of Video Games
03:00 – 04:00 Video Game Development 101
04:00 – 05:00 Closing & Networking

In addition to its panel programming, the Chicago Video Game Law Summit is proud to announce its Video Game Law Museum Exhibit, featuring memorabilia from hallmark moments in video game law history. The collection includes games and documents that helped form the state of video game law today. The focal point of the collection includes several personal effects and patents of the late Ralph Baer, regarded by many as the father of video games. This collection has been made available courtesy of Martin Goldberg, a video game historian and writer, who will be interacting with attendees and speaking on the history of video games.

Event Details:
Who: The John Marshall Law School Video Game Law Society and YLS Creative Arts Committee
What: Chicago Video Game Law Summit
Where: The Chicago Bar Association Building, 321 S. Plymouth Court, Chicago, IL 60604
When: 8:30 a.m. – 5:00 p.m., March 27th, 2015
How Much: $15 Registration for Students / Game Developers.
$30 General Registration
$50 Half Day CLE Credit / $100 Full Day CLE Credit

Media are invited to attend, but seating is limited. To register for media credentials contact:
contact@chicagovglawsummit.com
General Registrations are being accepted at:
https://www.eventbrite.com/e/chicago-video-game-law-summit-tickets-14207530105
Attorney Registrations including CLE credit are being accepted at:
http://www.chicagobar.org/source/Meetings/cMeetingFunctionDetail.cfm?section=Calendar&product_major=Y3315&functionstartdisplayrow=1

For more information, please visit:
www.cvgls.com or email contact@chicagovglawsummit.com